BPM Signal Processing: A Cartoon View

Rob Kutschke Oct 13, 2003

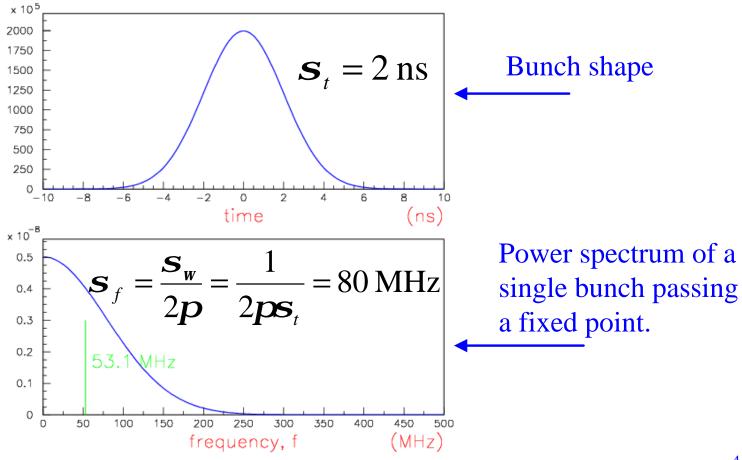
Outline

- Reminder about notation.
- Reminders about Fourier Transforms (FT).
- Bunch shape.
- Response of resonant filter to a single pulse.
- Response of resonant filter to multiple pulses, batch mode and bunch mode.
- A proposal about how to analyze the output of the resonant filter.

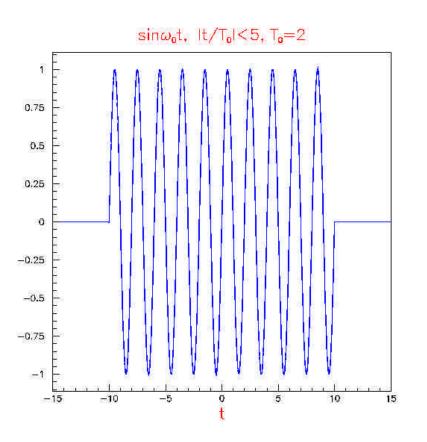
Reminder about Notation

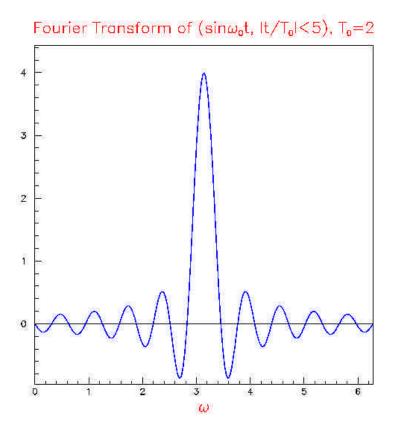
- $F(t) = \sin(2\pi f_0 t) = \sin(\omega_0 t)$
- Frequency: f_0
- Angular frequency: $\omega_0 = 2\pi f_0$
- Period: $T_0 = 1/f_0 = 2\pi/\omega_0$
- When someone says "frequency" they usually mean f_0 but sometimes they mean ω_0 !

FT of a Gaussian is Gaussian

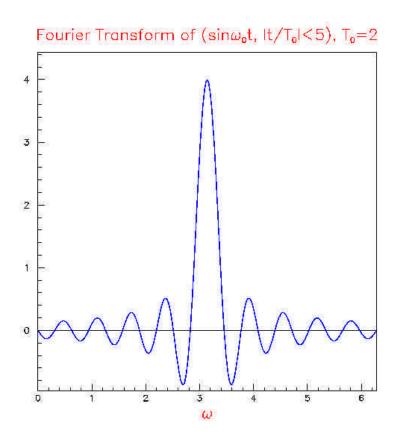


FT of Finite Wave Train





FT of Finite Wave Train



- Define N = number of oscillations in the time domain (= 10 here).
- First zero near max is at: $(\delta \omega/\omega_0) = \pm 1/N$ $(\omega_0 = \pi, \text{ in this example})$
- Equivalent statement: zero occurs when the number of oscillations in the interval differs by ±1.

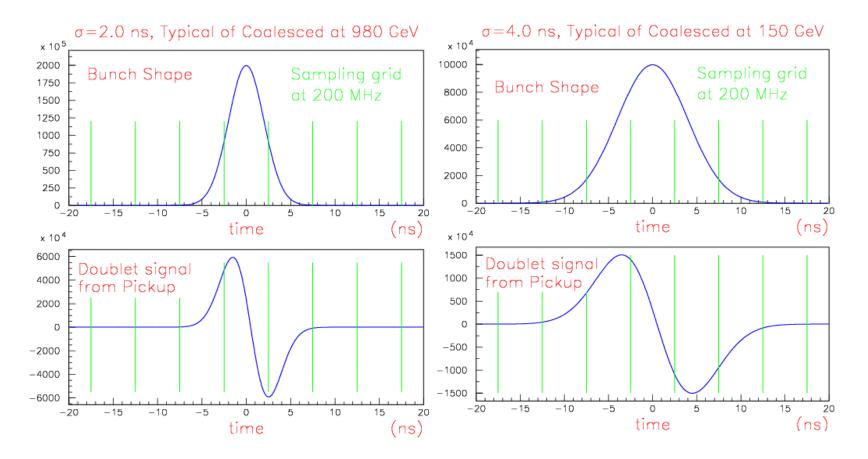
Bunch Shapes

- Shape of a single bunch is nominally a Gaussian.
 - Never really is.
- Nominal scaling of bunch length is 1/sqrt(E).
 - In real life bunches do get shorter with energy but slower than this.

- Coalesced bunches:
 - $\sigma \approx 4$ ns at 150 GeV (injection energy)
 - $-\sigma \approx 2 \text{ ns at } 980 \text{ GeV}$
- Uncoalesced bunches
 - About 1/9 as many particles/bunch.
 - $\sigma \approx 2$ ns at 150 GeV (injection energy)
 - $-\sigma \approx 1$ ns at 980 GeV

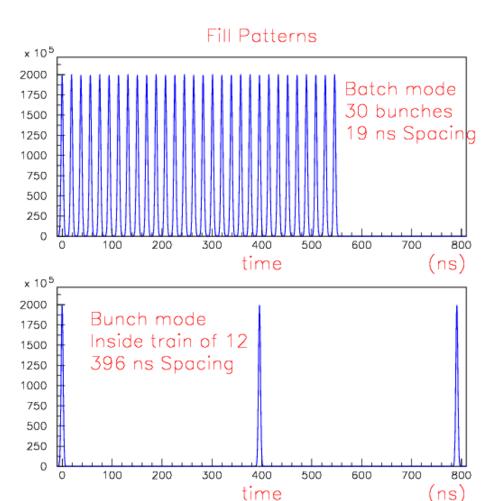
Coalesced vs Uncoalesced

- Coalescing: take n bunches, separated by 19 ns and put them on top of each other.
 - Typically n=9.
 - Nominal behaviour:
 - Number of particles in the coalesced bunch is n times the number in each uncoalesced bunch.
 - Time width increases as sqrt(n)
 - This ideal case is usually not achieved and bunch width is a little wider.



- Is ≈200 MHz is fast enough to digitize pulse with no shaping?
- A and B plates must be digitized at same time: time difference implies a position error.

Three Fill Patterns of Interest



- Third pattern is just a single bunch in the machine.
- In batch mode there is only ever one batch in the machine. Number of bunches in a batch may change.
- Present bunch mode is 3 trains of 12 bunches. The new BPM should allow other choices.

Required Measurements

• First turn:

- Only needed for a single bunch in the machine.
- Report turn by turn positions for first turn.

• Turn by turn:

- Report turn by turn position.
- Only needed for a single bunch or single batch in the machine.

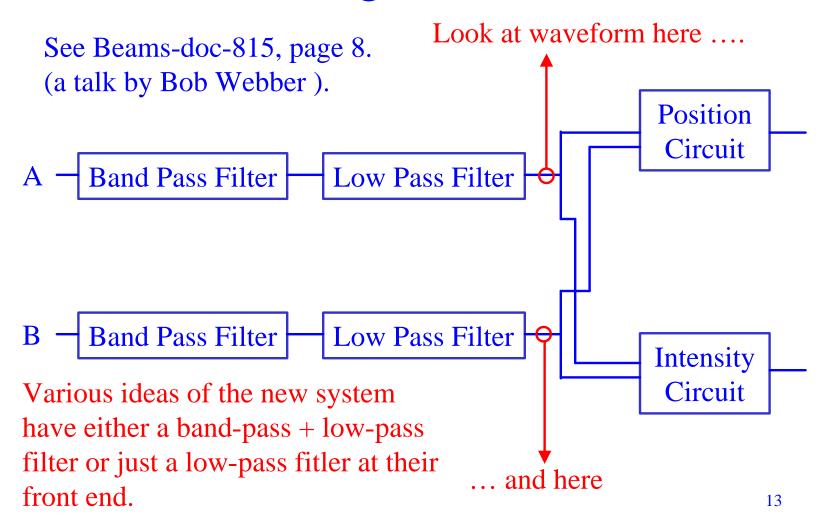
• Closed orbit:

- Means to average over many turns to average out the betatron oscillations.
- Needed for all fill patterns.

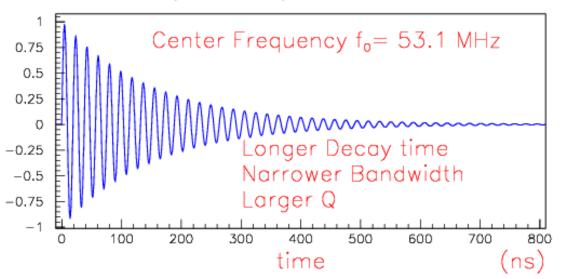
Cartoon of Our Options

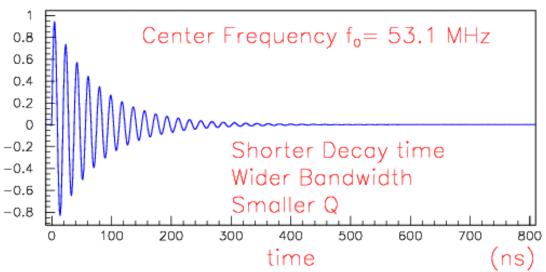
- Superfast digi, no shaping (2 GHz or more).
 - Very expensive.
- Shape the pulse (Digitize once or many).
 - Need to work hard at timing? Especially on first turn?
 - Tradeoff: long pulse good for precision and accuracy but bad for separation of protons and anti-protons.
 - How to deal with batch mode when bunches are 19 ns apart?
- Ring resonant filter and transfer position info to the frequency domain.
 - Coherent addition of bunch signals is natural.
 - Give up single bunch resolution.

Existing RF Module



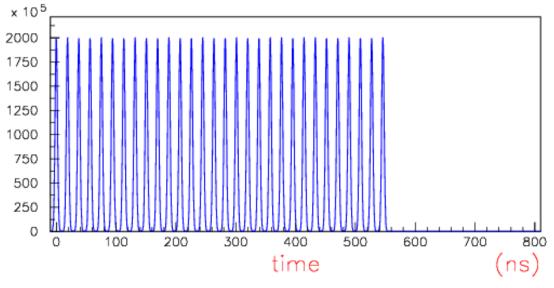
Cartoon Impulse Response of Resonant Filter

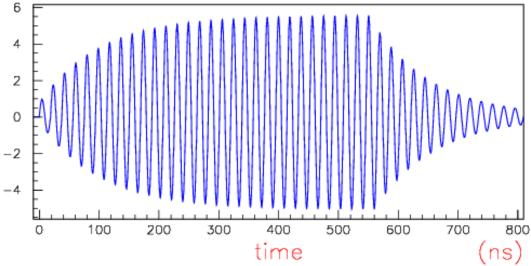




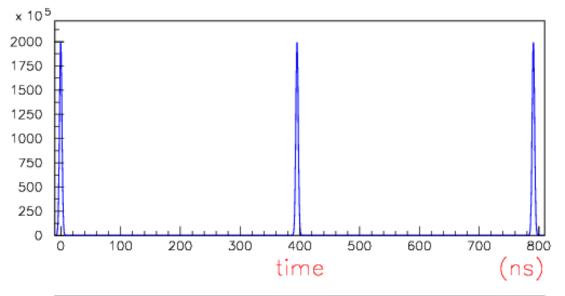
Cartoon shows the 53.1 MHz component only. The true signal will be complicated by other frequencies inside the bandpass.

Why 53.1 MHz? How many rings do we want/need? Answers later.

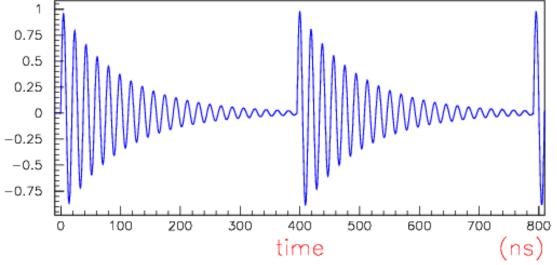




- Bunch pattern in batch mode.
- Bunches are uncoalesced.
- Cartoon response of the resonant filter, to the above batch of bunches.
- Existing BPM electronics designed to use this signal.



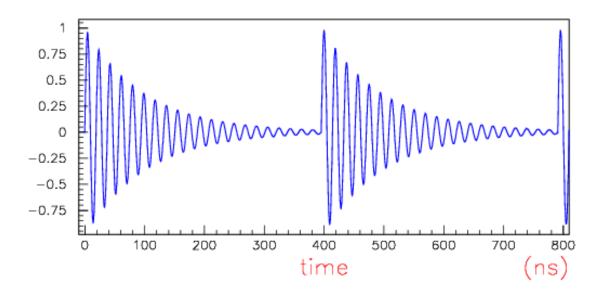
- Bunch pattern in "bunch mode",396 ns between bunches in a train.
- Bunches are coalesced.



• Cartoon response of the resonant filter, to the above batch of bunches.

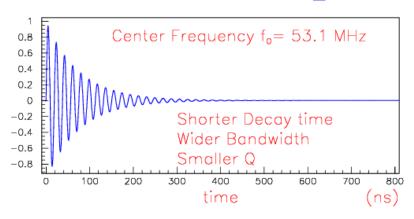
Comment on 53.1 MHz

- The 53.1 MHz component of the filter is kicked in phase by each passing bunch.
 - Also true for harmonics of 53.1 MHz.
- All other frequencies will be excited out of phase by each bunch.
 - Wave form at these frequencies is more complex and either we lose information or we need fancier signal processing.
- Following slides will talk about extracting the information at 53.1 MHz.



- How to process the above waveform to get a position?
 - A and B signals differ in amplitude.
- For now, consider just protons or antiprotons in the machine.
- Also assume no significant reflections.

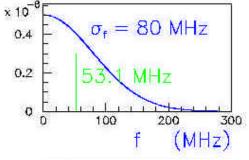
Time to Frequency Domain



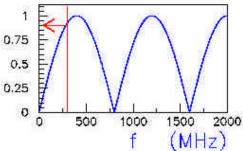
Details of this shape will not be important.

- Single pulse, coming out of the front end filters. It contains:
 - The time structure of the beam.
 - Modified by the response of the pickup, cables and front end filters.
 - Call this shape: f(t)
- Can also say the same things in frequency domain.
 - Call that shape: $\widetilde{f}(\mathbf{w})$

Cartoons of Frequency Response



Frequency content of a single gaussian bunch.



Frequency response of pickup (Beams-doc-766, page 10). Line matches scale in top plot.

1 0.75 0.5 0 0 100 200 300 f (MHz) Frequency response of:

- band pass filter
- low pass filter

 $\widetilde{f}(\mathbf{w})$ Is the product of these shapes.

Comments on Previous Slide

- Really should also draw the phase information for these plots.
- The full function will be slowly varying in some neighbourhood about 53.1 MHz.
 - Not sure what the phase does in this region or if it is important?

Single Bunch, Multiple Turns

• Time dependence of signal after filter of a single bunch which never changes shape and which follows a closed orbit past the same point N times:

$$A(t) = \sum_{n=0}^{N-1} A_0 f(t - t_n)$$

• If orbit is exactly periodic:

$$t_n = nT_0 = \frac{n}{f_0}$$

Same Thing, Frequency Domain

• Fourier Transform of a single pulse:

$$\widetilde{f}(\mathbf{w}) = \int_{0}^{\infty} f(t) \exp(i\mathbf{w}t) dt$$

• FT of the full waveform:

$$\widetilde{A}(\mathbf{w}) = \int_{-\infty}^{\infty} A(t) \exp(i\mathbf{w}t) dt$$

$$= \int_{-\infty}^{\infty} \sum_{n=0}^{N-1} [A_0 f(t-t_n)] \exp(i\mathbf{w}t) dt$$

$$\int_{-\infty}^{\infty} \sum_{n=0}^{N-1} [A_0 f(t-t_n)] \exp(i\mathbf{w}t) dt$$

Repeat last equation on previous page.

$$=A_0 \sum_{n=0}^{N-1} \int_{-\infty}^{\infty} f(t-t_n) \exp(iwt) dt$$

Reorder sum and integral.

$$=A_0\sum_{n=0}^{N-1}\exp(i\mathbf{w}t_n)\int_{-\infty}^{\infty}f(t-t_n)\exp(i\mathbf{w}(t-t_n))dt \quad \text{Insert: } \exp(i\mathbf{w}(t_n-t_n))$$

$$= A_0 \sum_{n=0}^{N-1} \exp(i\mathbf{w}t_n) \int_{-\infty}^{\infty} f(u) \exp(i\mathbf{w}u) du$$

Change variables, $u = t - t_n$

$$= A_0 \widetilde{f}(w) \left[\sum_{n=0}^{N-1} \exp(i\mathbf{w}t_n) \right]$$

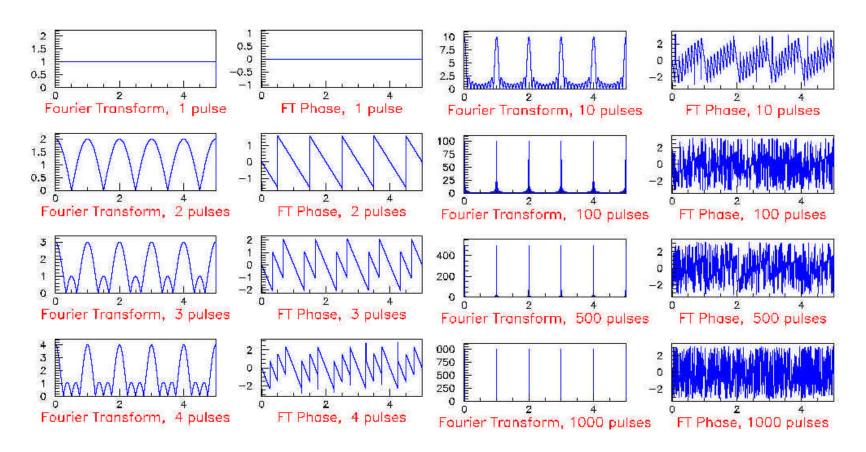
FT of the single pulse shape comes out of the sum!

Explore this shape for $t_n=nT_0$. For large N it will be a comb.

Toy Model of:
$$\sum_{n=0}^{N-1} \exp(iwnT_0)$$

- The model with $f_0 = 1$ Hz
 - No signal for a long time.
 - N copies of one pulse, each separated by T₀
 - No signal for a long time.
- No edge effects of the FT window being too close to the first or last pulse.
- Try different values of N.

Fourier Transforms of $\sum_{n=0}^{N-1} \exp(iwnT_0)$ for different N



These functions multiply the FT of a single pulse.

Add Betatron Oscillations

$$A(t) = \sum_{n=0}^{N-1} A_n f(t-t_n)$$
• A(t) = signal on the A plate.
• B(t) = Signal on B plate will have opposite phase.

- $A_n = A_0 + a_0 \sin(\mathbf{w_b} t_n + \mathbf{d_b})$
- Sinusoid dependence of A_n may be an approximation?
- This has the approximation that betatron phase is constant over the time of the bunch (2-4 ns).

Do the math with $A_0 \rightarrow A_n$

$$\int_{n=0}^{\infty} \sum_{n=0}^{N-1} [A_n f(t-t_n)] \exp(iwt) dt$$

Repeat last equation on previous page.

$$= \sum_{n=0}^{N-1} A_n \int_{-\infty}^{\infty} f(t - t_n) \exp(iwt) dt$$

Reorder sum and integral.

$$= \sum_{n=0}^{N-1} A_n \exp(i\mathbf{w}t_n) \int_{-\infty}^{\infty} f(t-t_n) \exp(i\mathbf{w}(t-t_n)) dt \quad \text{Insert:} \quad \exp(i\mathbf{w}(t_n-t_n))$$

$$= \sum_{n=0}^{N-1} A_n \exp(i\mathbf{w}t_n) \int_{-\infty}^{\infty} f(u) \exp(i\mathbf{w}u) du$$

Change variables, $u = t - t_n$

$$= \widetilde{f}(w) \left[\sum_{n=0}^{N-1} A_n \exp(i\mathbf{w}t_n) \right]$$

FT of the single pulse shape cancels out.

Now look at this shape for betatron oscillations.

Betatron Oscillations

$$\sum_{n=0}^{N-1} A_n \exp(i\mathbf{w}t_n)$$

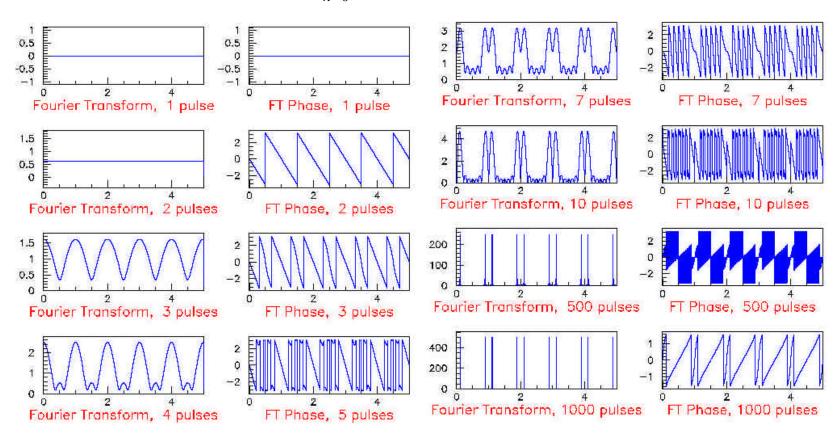
$$= \sum_{n=0}^{N-1} (A_0 + a_0 \sin(\mathbf{w}_b n T_0 + \mathbf{d}_b)) \exp(i\mathbf{w}n T_0)$$

We have seen the first term already. Look at the second term.

$$= a_0 \sum_{n=0}^{N-1} \sin(\mathbf{w_b} n T_0 + \mathbf{c_b}) \exp(i\mathbf{w} n T_0)$$

Extend the previous toy model. $f_0=1$ Hz, $f_{\beta}=10$ Hz, $\delta_{\beta}=0$

Fourier Transforms of $\sum_{n=0}^{N-1} \sin(\mathbf{w_b} n T_0) \exp(i\mathbf{w} n T_0)$ for different N



Sidebands appear at $\omega = \omega_0 \pm \omega_\beta$.

Add Synchrotron Oscillations

$$A(t) = \sum_{n=0}^{N-1} A_n f(t - t_n)$$

$$t_n = nT_0 + t_0 \sin(\mathbf{w}_s n T_0 + \mathbf{d}_s)$$

$$A_n = A_0 + a_0 \sin(\mathbf{w}_b t_n + \mathbf{d}_b)$$

- Approximation that the synchroton phase is constant across the bunch, (2-4 ns).
- Won't go any farther with this for now. Also will create a sideband structure.

Two identical bunches, separated in time by δ

$$A(t) = \sum_{n=0}^{N-1} A_0 f(t - t_n) + \sum_{m=0}^{M-1} A_0 f(t - t_m)$$

$$t_n = nT_0 \qquad t_m = mT_0 + \mathbf{d}$$

$$FT(\mathbf{w}) = A_0 \widetilde{f}(\mathbf{w}) \left[\sum_{n=0}^{N-1} \exp(i\mathbf{w}t_n) + \sum_{m=0}^{M-1} \exp(i\mathbf{w}t_m) \right]$$

$$= A_0 \widetilde{f}(\mathbf{w}) [1 + \exp(i\mathbf{w}\mathbf{d})] \left[\sum_{n=0}^{N-1} \exp(i\mathbf{w}nT_0) \right]$$

Still under construction.

Two Different Bunches

$$A(t) = \sum_{n=0}^{N-1} A_n f(t - t_n) + \sum_{m=0}^{M-1} A_m g(t - t_m)$$

$$FT(\mathbf{w}) = \widetilde{f}(\mathbf{w}) \sum_{n=0}^{N-1} A_n \exp(i\mathbf{w}t_n) + \widetilde{g}(\mathbf{w}) \sum_{m=0}^{M-1} B_m \exp(i\mathbf{w}t_m)$$

First Turn Mode

- Needs to work only for one bunch in the machine.
- For each of A and B signals:
 - Digitize at ≈ 200 MHz.
 - Compute FFT of digitized time series.
 - Integration time can be as long as a full turn if the filter output after one turn is still above the noise and least count.
 - Long integration time = narrow band.
 - Output of FFT is the power in a frequency band centered at 53.1 MHz. This is A or B.
- Position = (A-B)/(A+B)

Question

- I think that a long integration time in the FFT implies more precise values of A and B, which implies more precise position? Is this right?
- At the same time, it changes the meaning of A and B since the bandwidth decreases.

Turn by Turn Mode

- Only required to work for single bunch or single batch in the machine.
- Requirements say that it is OK to average over bunches:
 - How many?
 - Report this average on each turn.

Turn by Turn mode

- Works as for first turn but the integration time window of the FFT may be changed.
 - Might integrate over signal from one bunch,
 from several, ... up to all 36 bunches.
 - Integration over several bunches produces some sort of average position.
 - Question: if there are no bunch to bunch diseases, does accuracy improve if integration time is longer?

Closed Orbit

- Must work for all fill patterns.
- As before but integration time of FFT is many turns.
 - This averages out the betatron oscillations.
- Questions:
 - If we integrate a long time the bandwidth narrows - can we lose important information located in the sidebands? Maybe A becomes a histogram covering a range of frequencies, not just a single number. Then do peak finding on it?

What About Anti-Protons?

- For now, consider proton signal corrupting the anti-proton measurement.
- When the anti-proton intensity problems are solved, we will also need to worry about the antiprotons corrupting the proton measurement.

What About Anti-Protons?

- Now we get a waveform from each end of each plate. Processes each the same way as described before.
- In the limit of perfect directionality, we directly measure: A_P , A_{Pbar}
 - Real numbers, the output of each FFT.
- For imperfect directionality, the observed numbers are contaminated with each other.

Imperfect Directionality

- Define two feedthrough coefficients: ε_1 , ε_2 .
- Also need to know relative phase, δ , between proton and pbar waveforms.
 - Depends on state of cogging.
- These differ from one BPM to the next.
- The instrument measures:

$$\boldsymbol{a}_{P} = \left| A_{P} + \boldsymbol{e}_{1} e^{i\boldsymbol{d}} A_{Pbar} \right|$$

$$\boldsymbol{a}_{Pbar} = \left| A_{Pbar} + \boldsymbol{e}_2 e^{-i\boldsymbol{d}} A_P \right|$$

Imperfect Directionality

$$\mathbf{a}_{P} = \left| A_{P} + \mathbf{e}_{1} e^{i\mathbf{d}} A_{Pbar} \right|$$

$$\mathbf{a}_{Pbar} = \left| A_{Pbar} + \mathbf{e}_{2} e^{-i\mathbf{d}} A_{P} \right|$$

- Measure α_P and α_{Pbar} , to get two equations and two unknowns.
 - Solve for A_P , A_{Pbar} .
- Need to know ε_1 , ε_2 , and δ for each BPM and each cogging.
- Similarly to extract B_P, B_{Pbar}.

Questions

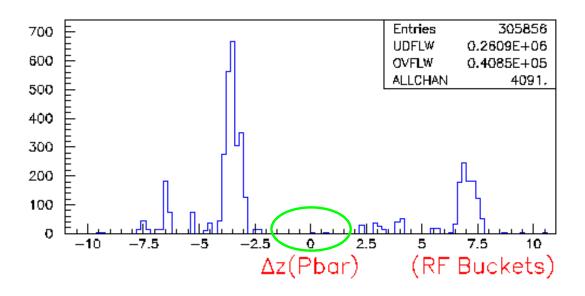
- The 2-species response also depends on the relative phases of the betatron and synchrotron oscillations of the p and pbar? Is this a significant effect? Is it stable? Is it repeatable from store to store?
- Closed orbit is probably immune from this regardless of its size, but not turn by turn?

Second Comment on 53.1 MHz

- Could this work with other frequencies?
- Sure, but.
 - Only at 53.1 MHz and its harmonics is the interference between bunches in phase for all fill patterns.
 - At other frequencies, some fill patterns will excite destructive interference, which reduces the sensitivity of the measurement.
- Could do 53.1 MHz for batch mode and 53.1/21 MHz for bunch?

Back to Short Pulse

- The alternative to the ringing filter is to stretch the pulse out a little and then sample it (either single measurement or 200 MHz sample).
- Tightest time window is set by proton antiproton separation.



- For each BPM, compute arrival time of proton bunch.
- Compute position of all antiproton bunches at that time.
- Plot position difference of P and Pbar.
- Above figure:
 - For "Collision Point Cogging", P1=A1 at F0.
 - Not sure of sign.
- Only 6 instances with separation < 2.35 buckets (44.5 ns).

P/Pbar Overlaps for Collision Point Cogging

BPM	Proton	AntiProton
HPA0U	1	13
HPA0U	25	25
HPB0U	1	25
VPA0U	1	13
VPA0U	25	25
VPB0U	1	25

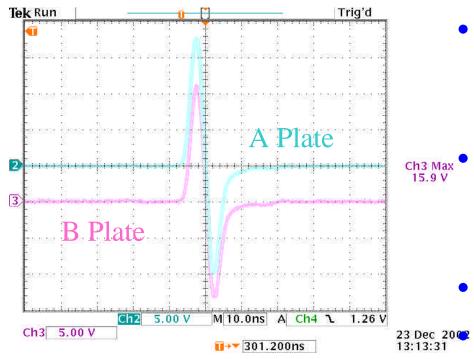
Protons and Anti-Protons

- Define shapes of after pickup, cables and filters
 - f(t): proton signal from the proton end.
 - g(t): anti-proton signal on the proton end.

$$A(t) = \sum_{n=0}^{N-1} P_n f(t - t_n) + \sum_{m=0}^{M-1} A_m g(t - t_m)$$

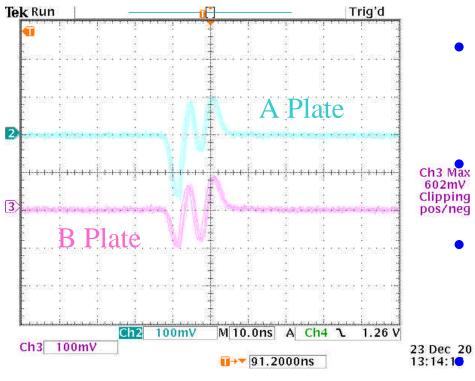
$$\widetilde{A}(\mathbf{w}) = \widetilde{f}(w) \left[\sum_{n=0}^{N-1} A_n \exp(i\mathbf{w}t_n) \right] + \widetilde{g}(w) \left[\sum_{m=0}^{M-1} A_m \exp(i\mathbf{w}t_m) \right]$$

Backup Slides



- Scope picture from Fritz D.
 - Uses HPA17
 - Signals on cables in house.
 - No filters or attenuators

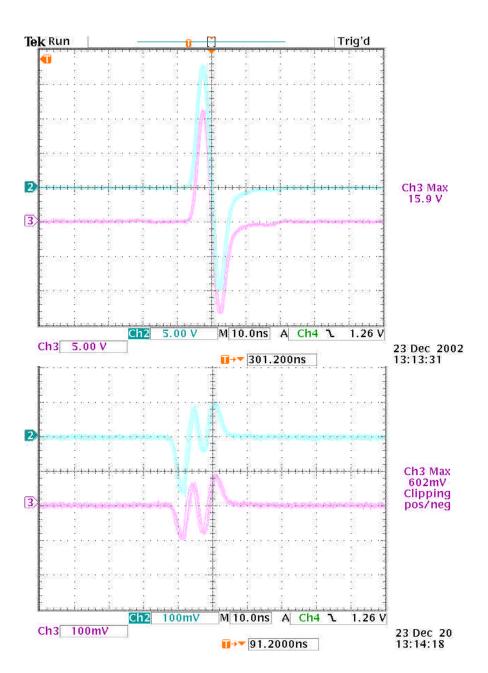
- Signal on proton end from proton bunch in a regular store.
 - Tiggered either by "intensity signal" or by a TeV marker???
- Very little ringing.
 - FWHM of positive piece is about 4 ns.
 - Gaussian: σ ≈ 1.7 ns.



- Signal on anti-proton end induced by the proton bunch.
 - Tiggered same way as previous slide.
- Unsure how to interpret timing wrt previous slide.

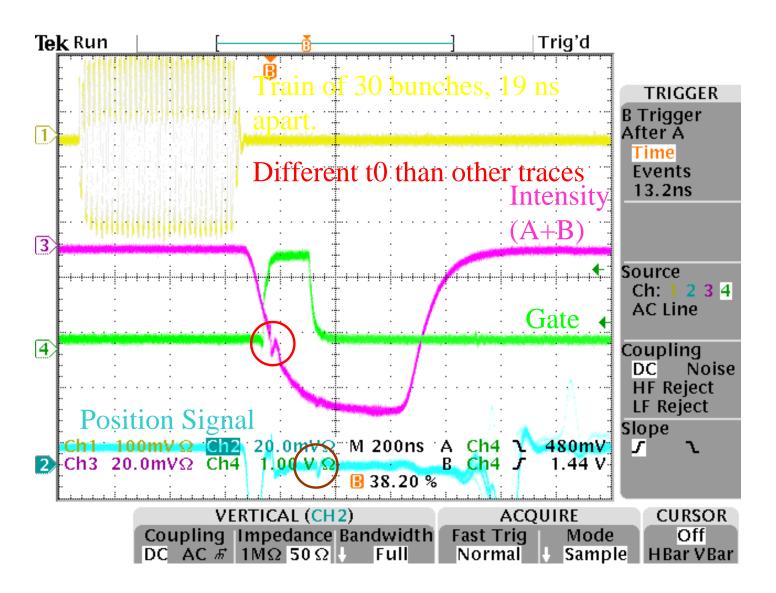
As before:

- Very little ringing.
- FWHM of first negative piece ≈ 4 ns.
- Scope picture from Fritz D.
 - Uses HPA17
 - Direct from cables in house.
 - No filters or attenuators



Comments for Next Slide

- This is a scope picture showing the response of a BPM to a train of about 30 uncoalesced bunches.
- Top trace shows signal on cables
- Bottom 3 traces characterize BPM response.
 - These are all in time wrt each other
 - The top trace has an unknown time shift.

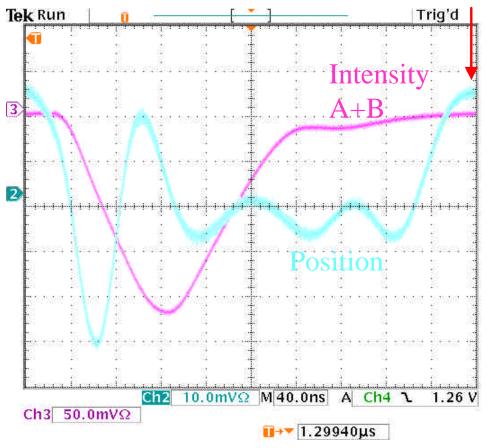


Notes on Previous Slide

- The bottom 3 traces have the same timing.
 - The top trace should shift to the right by ??? ns.
- Rise time of intensity signal is about 200 ns.
- Gate internally generated by threshold on intensity signal. (circled glitch)
- Is gate width programmable????

- Position Signal:
 - Overshoot at small time.
 - Position signal stable after about 200 ns.
 - Sample and hold on falling edge of gate (circled glitch)
 - Why is overshoot at end not in the opposite direction from that at start?

BPM Response to a Single Coalesced Bunch



Next bunch comes at this time (396 ns).

Does this signal ring at longer times?

Ch3 Max 1.88mV

- Scope picture from Fritz D. (HPA17).
- Before removal of PSD boards. Now 12:52 ringing in position signal is less.

Comments on Previous Slide

- Intensity Signal
 - Rises to peak in 80 ns
 - Much faster than batch mode.
 - Conclude: this signal is never fully developed.
- Is there ringing at larger times – if so, then one bunch talks to the next bunch.

- Position Signal:
 - Overshoot has same width as for batch mode.
 - Never really gets flat.
 - Integration time of sample+hold ≈ a few ns.
 - When does sample and hold take place? Earlier than for batch mode?

Constraints

- Two Possible answers:
 - 1. As short as possible to separate protons and anti-protons in the time domain.
 - 2. It does not matter so long as the center frequency is a harmonic of the shortest possible bunch spacing. It can even have significant power after the next bunch has already arrived.
 - This talk will concentrate on explaining how this works.